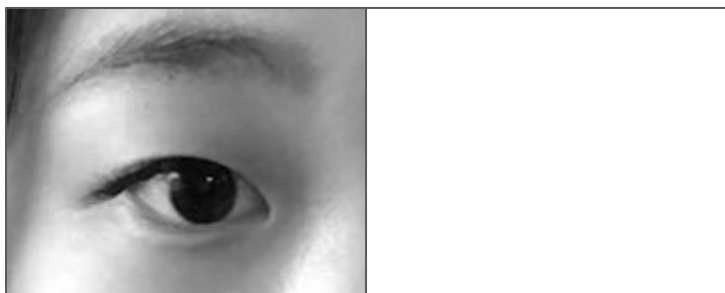


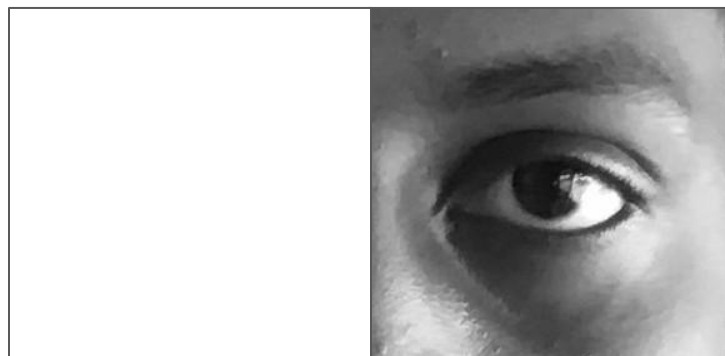
Skill builder: **Parts of the face**

Skill builder: Parçeyên rû



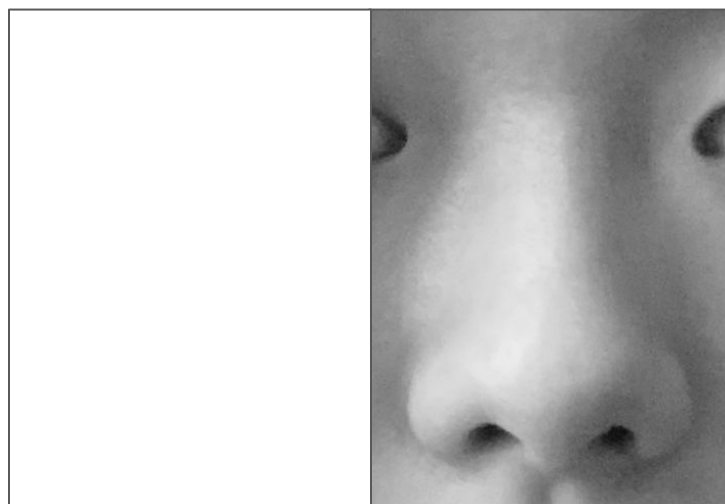
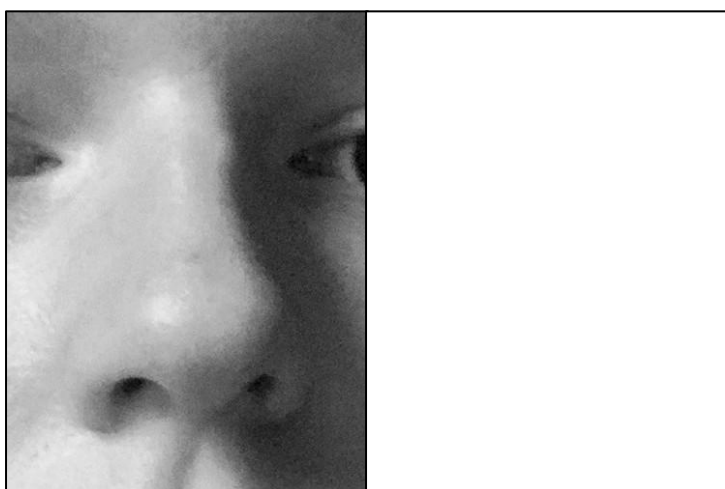
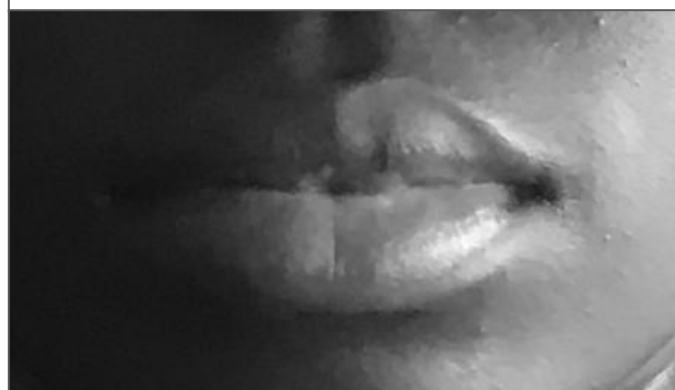
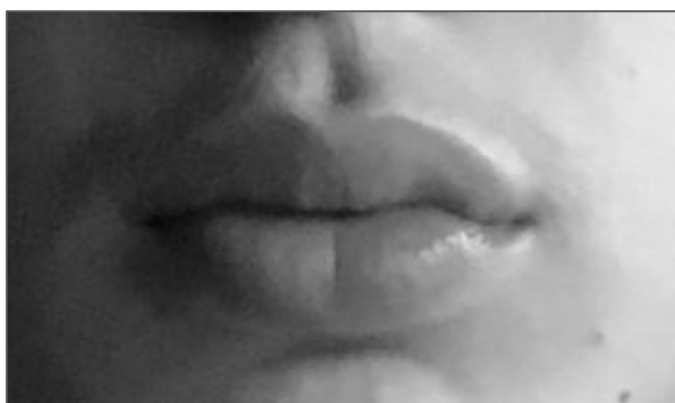
Draw each part of the face in the empty rectangles.

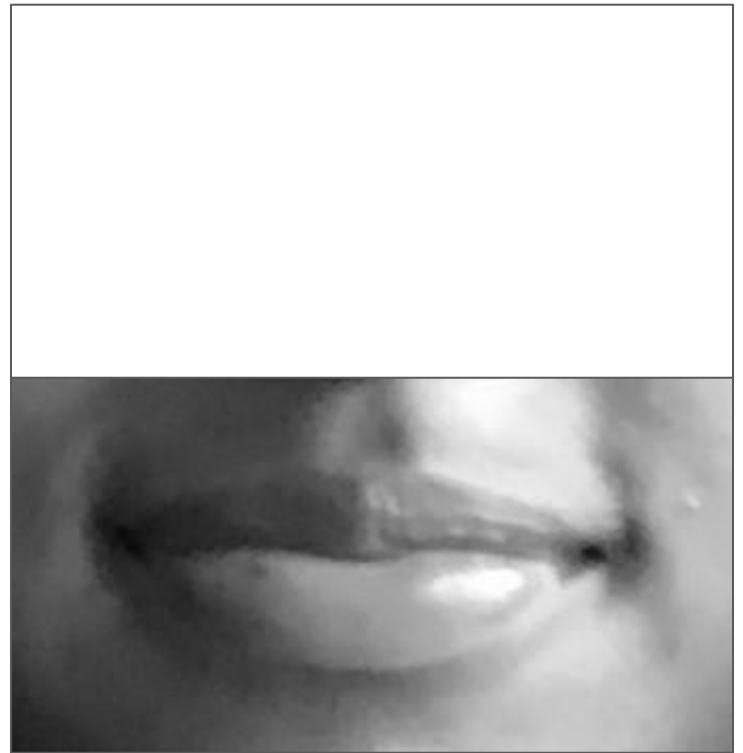
Her parçeyek rûyê di nav rectangles vala de bikişînin.



Start by **outlining** the major parts **very lightly**. Use a light grid, if you like.

Bî xêzkirina beşên sereke pir bi sivik dest pê bikin Ger hûn bixwazin, tora sivik bikar bînin.





When your drawing is finished, there should **not be any outlines**. Remember that photographs capture the world by recording patterns and shapes of light and dark.

Dema ku xêzkirina we qediya, divê ti xêzek nemîne Ji bîr mekin ku wêne bi tomarkirina qalib û şeklên ronahiyê û tarîyê cîhanê dikişînin.

Build up the darkness in **several layers** in order to make things black enough. Use your blender at **the very end**. If possible, do all of the smoothing carefully with your pencil.

Tarîyê di çend qatan de ava bikin da ku tiştan têra xwe reş bikin Di dawiyê de blendera xwe bikar bînin. Heke gengaz be, hemî nermkirinê bi qelemê xwe bi baldarî bikin.

